

Watch dog functions

Setwatchdog Function

BOOL Setwatchdog(int value)

Value: setting watch dog timer

Return Value:

True(1) success, (0) failed

SetMinSec Function

BOOL SetMinSec(int kind)

Value:

Kind = 1 (Sec)
 2 (Min)

Return Value:

True(1) success, (0) failed

Stopwatchdog Function

BOOL Stopwatchdog(void)

Return Value:

True(1) success, (0) failed

RecountWatchDog Function

BOOL RecountWatchdog(void)

Return Value:

True(1) success, (0) failed