

USER'S MANUAL

**Protech
API Package**

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Protech API Package User's Manual

Preface

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Introduction

Thank you for using Protech API Package.

The API solution provided by Protech Systems is a benefit to users to control the device with ease without having to analyze the hardware. It means that the time-wasting issues happened in general program development process, including trouble dealing with a diversity of hardware systems and catching on individual hardware specifications, control methods and communication protocols in practical applications, and the like can be resolved with Protech API Package.

Feature

The API solution provided by Protech Systems is a benefit to users for the following reasons:

▶ **Speed up product release date:**

The API package helps developers design programs without being familiar with the chipset specifications and driver architecture.

▶ **Reduce workload on programming development items:**

Users can control the device by Protech API package directly – save time to write the hardware drivers from zero.

Environment

- ▶ Windows 32 bit OS + .NET Framework version 2.0 or above

Applicable Field

- ▶ Industrial CPU Board
- ▶ POS PC
- ▶ Applied Computer
- ▶ Panel PC

Supported Function

- ▶ Programmable GPIO
- ▶ Digital IO
- ▶ Watch Dog
- ▶ Cash Drawer
- ▶ Hardware Monitor
- ▶ i-Button
- ▶ UPS

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Chapter 1 Getting Started

1

In this Chapter, you will have a brief on the API Package functions and content, and be ready to use the API interface.


Sections included:

- Section 1 API Package Content 1-2
- Section 2 Open API Package Program 1-4

Section 1 API Package Content

Users can find the enclosed API Package files inside the Protech Manual / Driver CD. Depending on machine types, the API Package files may include the following:

Operation System	Windows 32 bit + .NET Framework 2.0 or above		
Directory	Contents / File Name		Description
Document\	Protech API Package User Guide A01-0000-000-02-xxxxxx_en.pdf		User Manual in English
	Protech API Package User Guide A01-0000-000-02-xxxxxx_ch.pdf		User Manual in Chinese
	IO Description.pdf		---
	UPS Standard SBS Commands.pdf		---
Function DLL			
Directory	Function	File Name	Description
ProxAPI standard\	Cash Drawer	Cash Drawer.dll	Driver to control Cash Drawer
	Digital	Digital.dll	Driver to control Digital IO
	GPIO	GPIO.dll WinIo.dll WinIo.lib WinIo.sys WINIO.VXD	Driver to control GPIO
	SMBUS	WinIo.dll WinIo.lib WinIo.sys WINIO.VXD SMBUS.dll	Driver to use SMBUS
	WDT	Watchdog.dll	Driver to control Watchdog
	i-Button	IButtonAPI.dll IBFS32.dll	Driver to get i-Button
	Hardware Monitor	Hardware Monitor.dll	Driver to read hardware data
	Battery	SBS_Battery.dll phymem.sys pmdll.dll	Driver to read and control battery data
	multilangXML.dll		Driver to open XML file
	Initial.xml		XML file to initiate the API Package
	ProxAP.exe		API program executable file
	XML Files\Model Name*\Initial.xml		XML file for each model
	Version.ini		Version information

 Model Name is dependent on your machine type.

(continued)

Sample Program		
Directory	Contents / File Name	Description
DEMO PROJECT\	DEMO PROJECT\GPIO Sample Code	C# VB6 VB.net Source Code
	DEMO PROJECT\Digital Sample Code	C# VB6 VB.net Source Code
	DEMO PROJECT\Watchdog Sample Code	C# VB6 VB.net MFC Source Code

Chapter 2 Using API

In this Chapter, you will learn how to use the API procedure in several programming languages.

Sections included:

- Section 1 API Procedure..... 2-2
- Section 2 Sample Code 2-3

Section 1 API Procedure

Take **VB2005 .NET** for example, first you must declare a function. You may create a module in your project and fill in the function, cash drawer for example.

```
Declare Function GetCashDrawerStatus Lib CashDrawer.dll (ByVal num_drawer as short) As Boolean
```

```
Declare Function CashDrawerOpen Lib CashDrawer.dll (ByVal num_drawer as short) As Boolean
```

Next, create a button to call API Function

1. Call Cash drawer open event:

```
Private Sub cash_btn1_Click (ByVal Sender As System.Object, ByVal e As System.EventArgs) Handles cash_btn1.Click
    CashDrawerOpen(1), "1" specifies the cash drawer 1 port
    CashDrawerOpen(2), "2" specifies the cash drawer 2 port
    Timer1.start
```

2. Detect Cash drawer status:

A timer event can be created.

```
Private Sub Timer1_Tick (ByVal Sender As System.Object, ByVal e As System.EventArgs) Handles Timer1.Tick
    Dim Receive_Status1 as Boolean
    Dim Receive_Status2 as Boolean
    Receive_Status1 = CashDrawerOpen(&H1)
    If Receive_Status1 = true then
        Text1.text = "cash drawer1 open" 'enter text into textbox.
    Else
        Text1.text = "cash drawer1 close" 'enter text into textbox.
    End if
    '=====
    Receive_Status2 = CashDrawerOpen(&H2)
    If Receive_Status2 = true then
        Text2.text = "cash drawer2 open" 'enter text into textbox.
    Else
        Text2.text = "cash drawer2 close" 'enter text into textbox.
    End if
    '=====
End sub
```

Section 2 Sample Code

(1) VB Declaration

```
Declare Function GetCashDrawerStatus Lib CashDrawer.dll (ByVal num_drawer as short)
As Boolean
```

```
Declare Function CashDrawerOpen Lib CashDrawer.dll (ByVal num_drawer as short) As
Boolean
```

(2) Call Function

Open cash drawer:

```
CashDrawerOpen(1)
```

Open cash drawer1

```
CashDrawerOpen(2)
```

Open cash drawer2

Check cash drawer status:

```
Dim receive_status as Boolean
```

Check cash drawer1 status

```
Receive_Status = CashDrawerOpen(&H1)
```

Check cash drawer2 status

```
Receive_Status = CashDrawerOpen(&H2)
```

(1) C# Declaration Method

```
Public class PortAccess
{
[DllImport("CashDrawer.dll", EntryPoint = "Initial_CashDrawer")]
Public static extern void Initial_CashDrawer();
[DllImport("CashDrawer.dll", EntryPoint= "GetCashDrawerStatus")]
Public static extern bool GetCashDrawerStatus()
[DllImport("CashDrawer.dll", EntryPoint = "CashDrawerOpen")]
Public static extern bool CashDrawerOpen(short num_drawer);
}
```

(2) Call Function

Open cash drawer1

```
PortAccess.CashDrawerOpen(0x01); //check cash drawer1 status
```

Open cash drawer2

```
PortAccess.CashDrawerOpen(0x02); //check cash drawer2 status
```

```
Bool bstatus;
```

```
bstatus = PortAccess.GetCashDrawerStatus(0x01);
```

```
bstatus = PortAccess.GetCashDrawerStatus(0x02); //Before get cash drawer status, need
to initial cash drawer first
```

VB.NET extern function:

```

Declare Function SetMinSec Lib "WatchDog.dll" (ByVal kind As Short,ByVal
delay_time As Short) As Boolean
Declare Function Stopwatchdog Lib "WatchDog.dll" ( ) As Short
Declare Function Setwatchdog Lib "WatchDog.dll" (ByVal value As Short) As Boolean
'=====
Declare Function Digital_Initial Lib "Digital.dll" ( ) As Long
Declare Function Digital_Set Lib "Digital.dll"(ByVal hex_value As Short) As Long
Declare Function Digital_Get Lib "Digital.dll" ( ) As Short
'=====
Declare Function GPIO_Initial Lib "GPIO.dll" ( ) As Long
Declare Function GPIO_SetPort Lib "GPIO.dll"(ByVal direct As long)
Declare Function GPIO_Set Lib "GPIO.dll"(ByVal dout_value As long) As Boolean
Declare Function GPIO_Get Lib "GPIO.dll" ( ) As Short
'=====
Declare Function GetCashDrawerStatus Lib CashDrawer.dll (ByVal num_drawer as short)
As Boolean
Declare Function CashDrawerOpen Lib CashDrawer.dll (ByVal num_drawer as short) As
Boolean

```

VB 6 extern function:

```

Declare Function CashDrawerOpen Lib "CashDrawer.dll" (ByVal num_drawer As
Integer) As Boolean
Declare Function GetCashDrawerStatus Lib "CashDrawer.dll" (ByVal num_drawer As
Integer) As Boolean

```

 VB.net short = integer VB6

Chapter 3 API Package Program


In this Chapter, you will learn to use the API Package program.

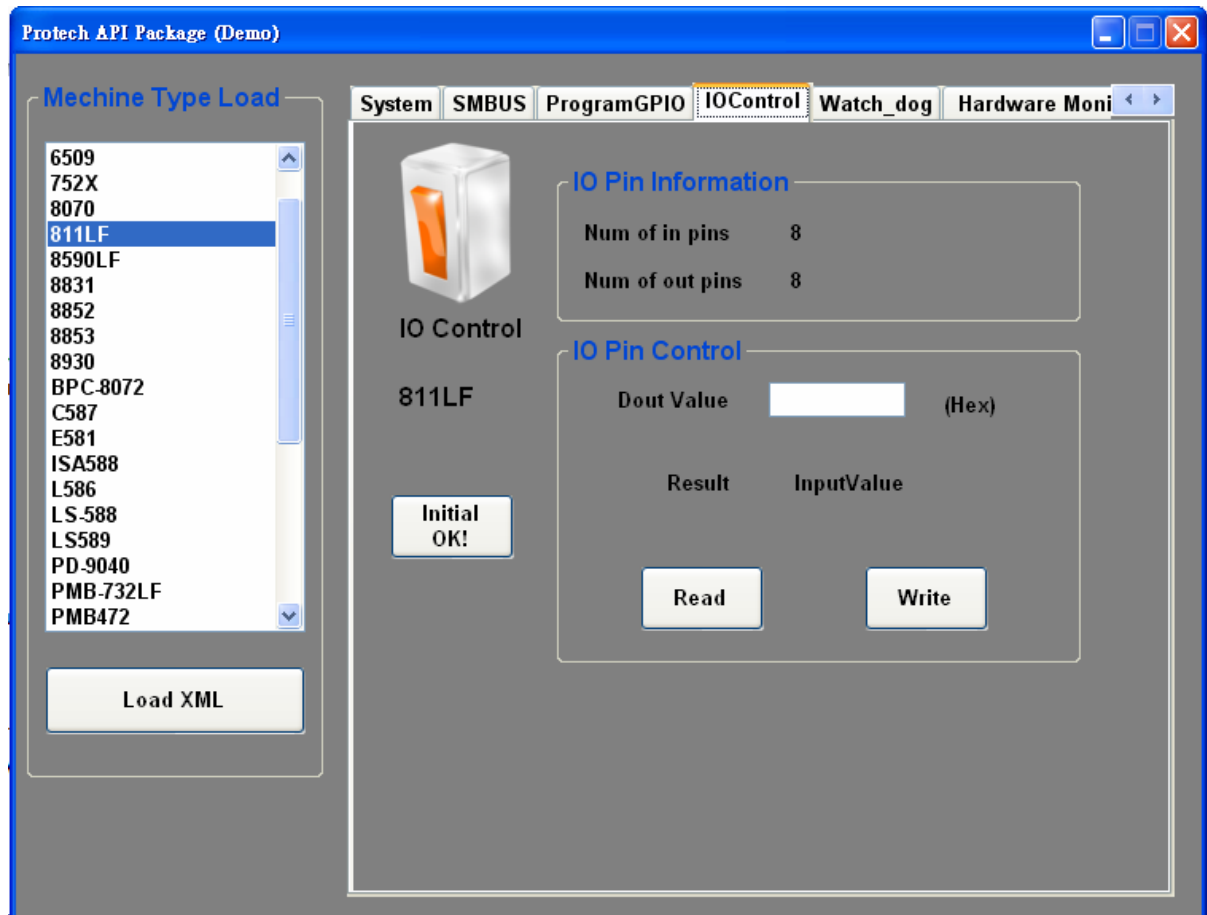
Sections included:

● Section 1 IO Control	3-2
● Section 2 Program GPIO	3-4
● Section 3 Cash Drawer	3-5
● Section 4 Watch Dog	3-6
● Section 5 SMBUS	3-7
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Section 1 IO Control


The API Package program demonstrates how to use the API Library in a user's application.

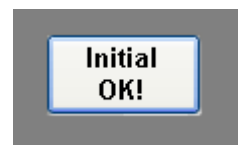
 This program developed by VB.NET requires Microsoft .NET Framework version 2.0 or above.



[Initial]

Initialize IO Function, and if successful the button will become **[Initial OK!]** as shown right.

 If **[Initial OK!]** is not displayed, the execution continued may fail.



IO Pin Information

The input and output pin numbers on this machine type will be displayed.

IO Pin Control

► **Dout Value** Input the hex value to send to the IO Port.

Take 811LF for example, by default there are 8 output pins in total. If you want to set all the output pins as “High”, fill “0x00FF” in the **Dout Value** text field.

 The “FF” indicates the 8-bit binary value (11111111) as shown below:

Bit7(IO7)	Bit6(IO6)	Bit5(IO5)	Bit4(IO4)	Bit3(IO3)	Bit2(IO2)	Bit1(IO1)	Bit0(IO0)
1	1	1	1	1	1	1	1

Likewise, if you want to set all the output pins as “Low”, fill “0x0000” in the **Dout Value** text field.

When working with a 4in/ 4out type, fill in “0F”.

(i.e. the later 4 bits indicate the IO pin positions to be controlled)

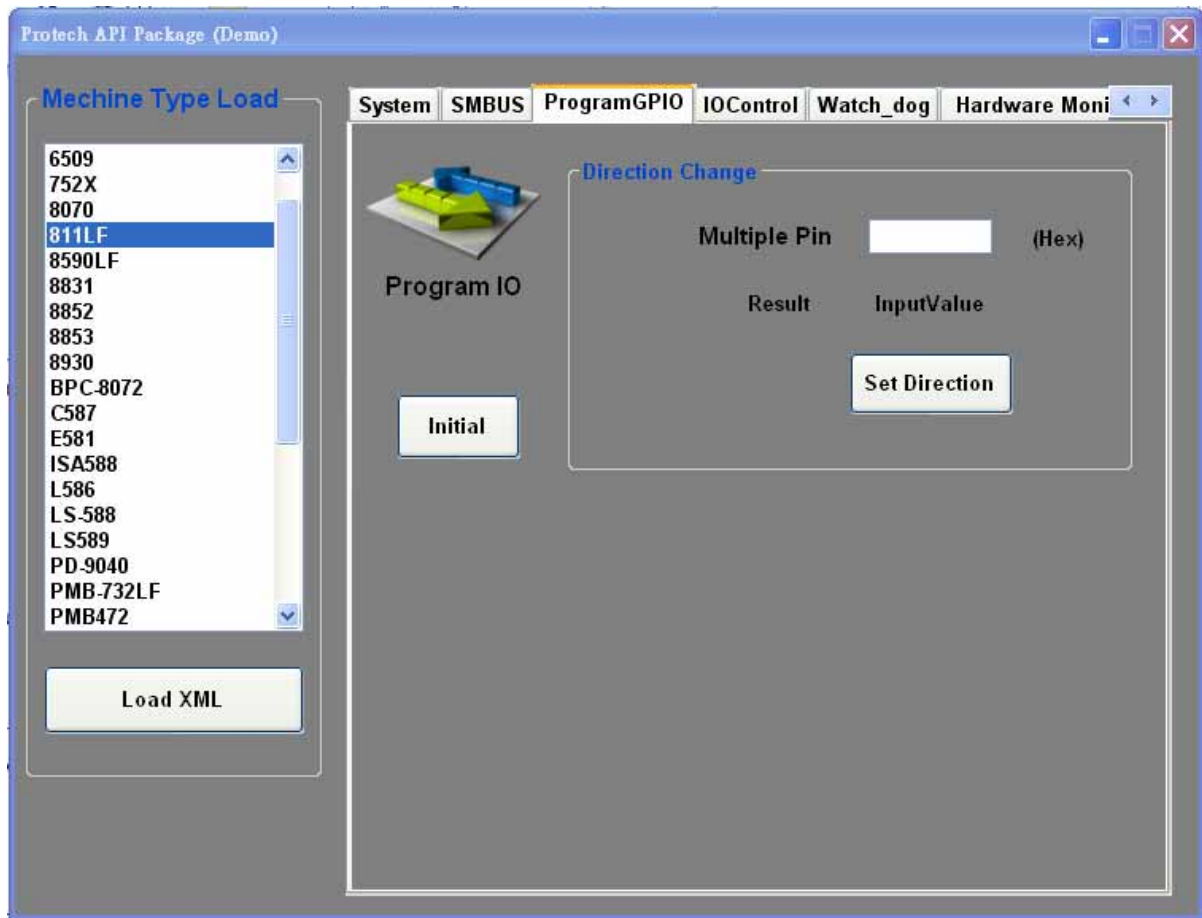
N/A	N/A	N/A	N/A	Bit3(IO3)	Bit2(IO2)	Bit1(IO1)	Bit0(IO0)
0	0	0	0	1	1	1	1

► **[Write]** Tap to output the value of **Dout Value** to the hardware.

► **[Read]** Tap to read the input signal value and show the value to the **Result** field.

► **Result** The input signal value will be displayed in hex after **[Read]** is tapped.

Section 2 Program GPIO



[Initial]

Initialize IO Function, and if successful the button will become **[Initial OK!]** as shown right.

If **[Initial OK!]** is not displayed, the execution continued may fail.

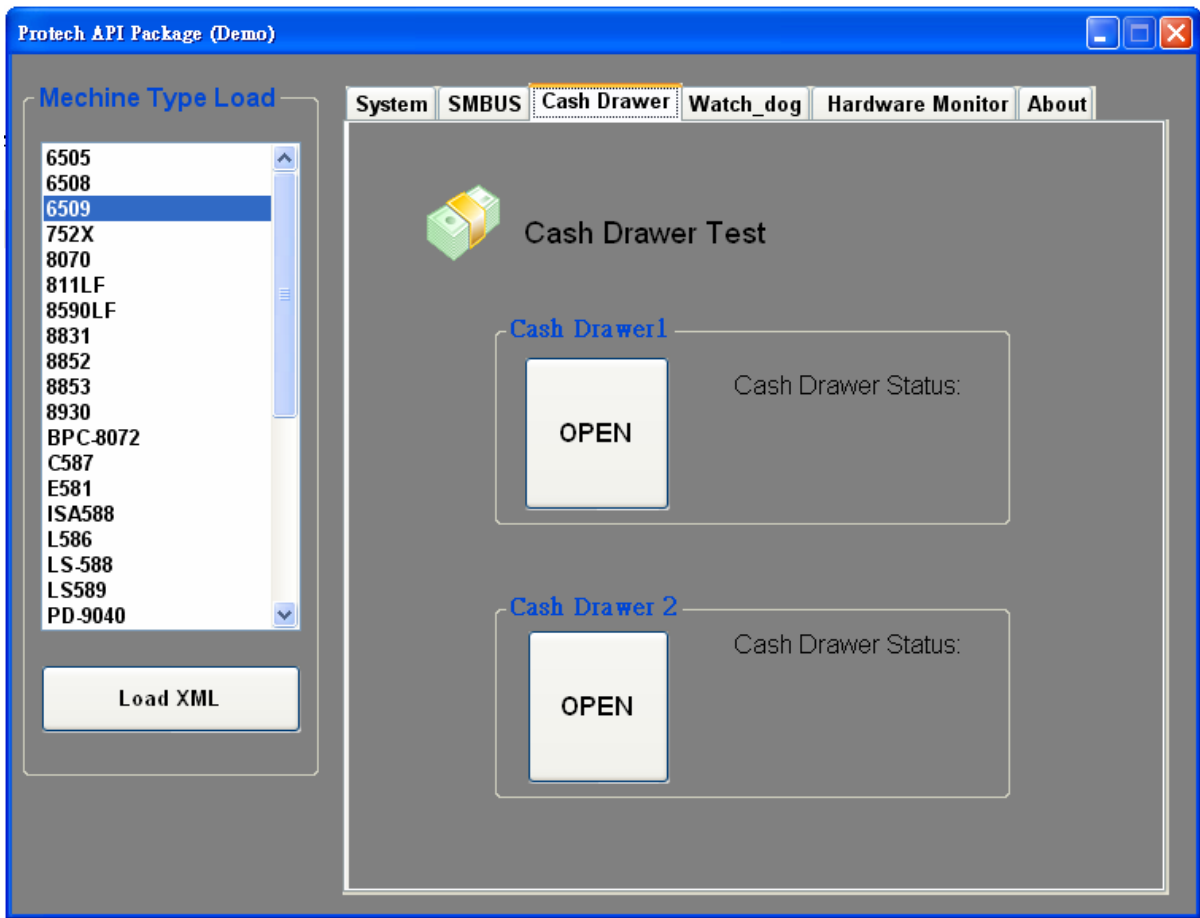
**Initial
OK!**

Direction Change

- **Multiple Pin** Input the hex value to control pin functions as input or output. For Protech products, the defined output is binary 1, and the defined input is binary 0.

Take 811LF for example, by default it is 8in/ 8out type. Each pin can be configured as input or output. If you want to set all the 16 pins as output, fill “FFFF” in the **Multiple Pin** text field. “FFFF” represents to bit16 ~ bit1 from left (MSB) to right (LSB).
 To restore factory default, reset the power to the machine.
- **[Set Direction]** Tap to output the value of **Multiple Pin** to the system IO.
- **Result** The returned value, true on success or false on failure, will be displayed after **[Set Direction]** is tapped.

Section 3 Cash Drawer



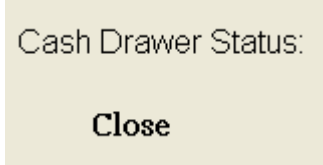
[OPEN]

Tap to open the cash drawer.

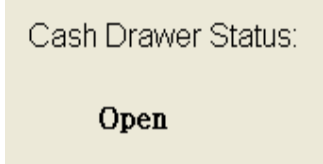
Cash Drawer Status

Cash drawer status will be displayed after [OPEN] is tapped.

- ▶ Cash drawer is closed as shown.

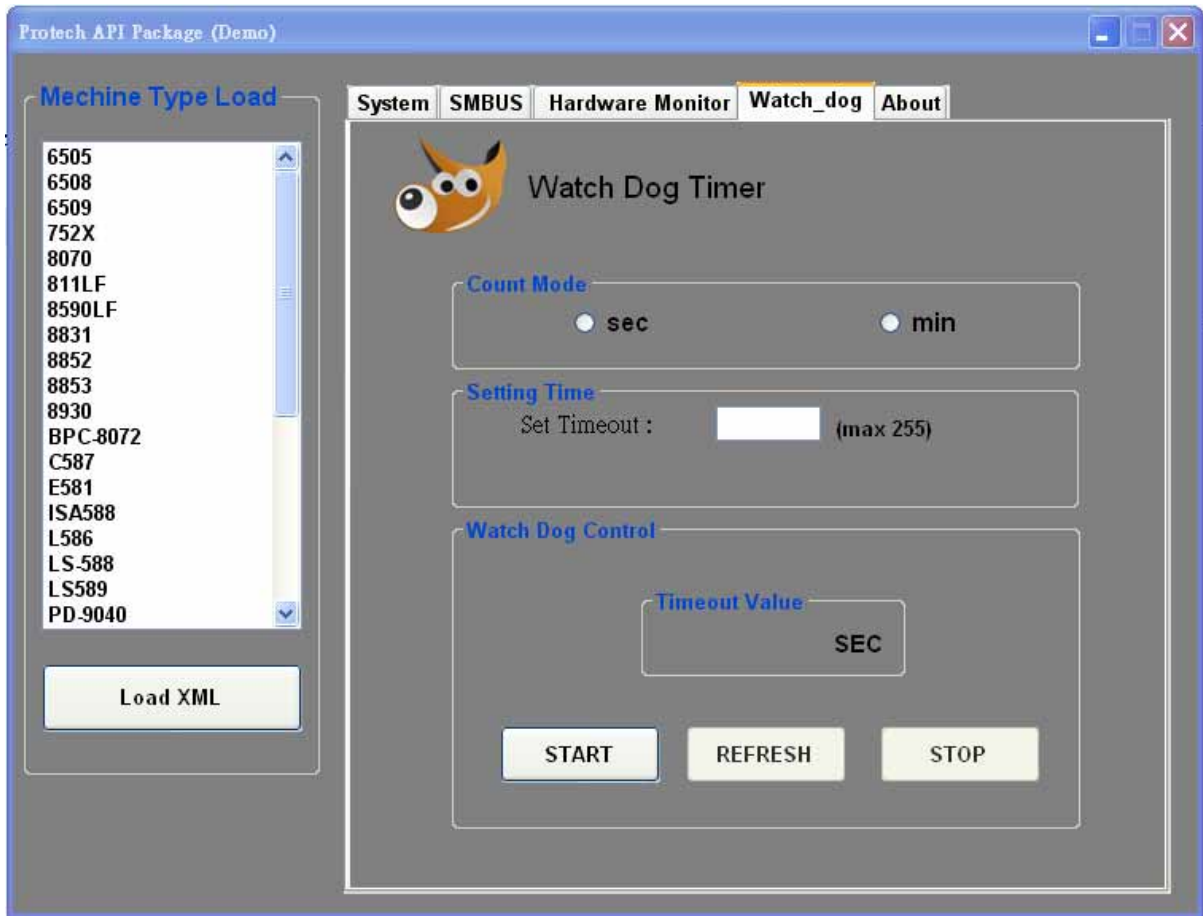


- ▶ Cash drawer is open as shown.



For example, PS6509 has two cash drawers, so the API program displays two buttons for each drawer. For a machine with single cash drawer, on the other hand, the API program displays one button, and so does to a machine that supports one cash drawer only.

Section 4 Watch Dog



Count Mode

Select the unit of time, second or minute, for the watchdog timer.

Setting Time

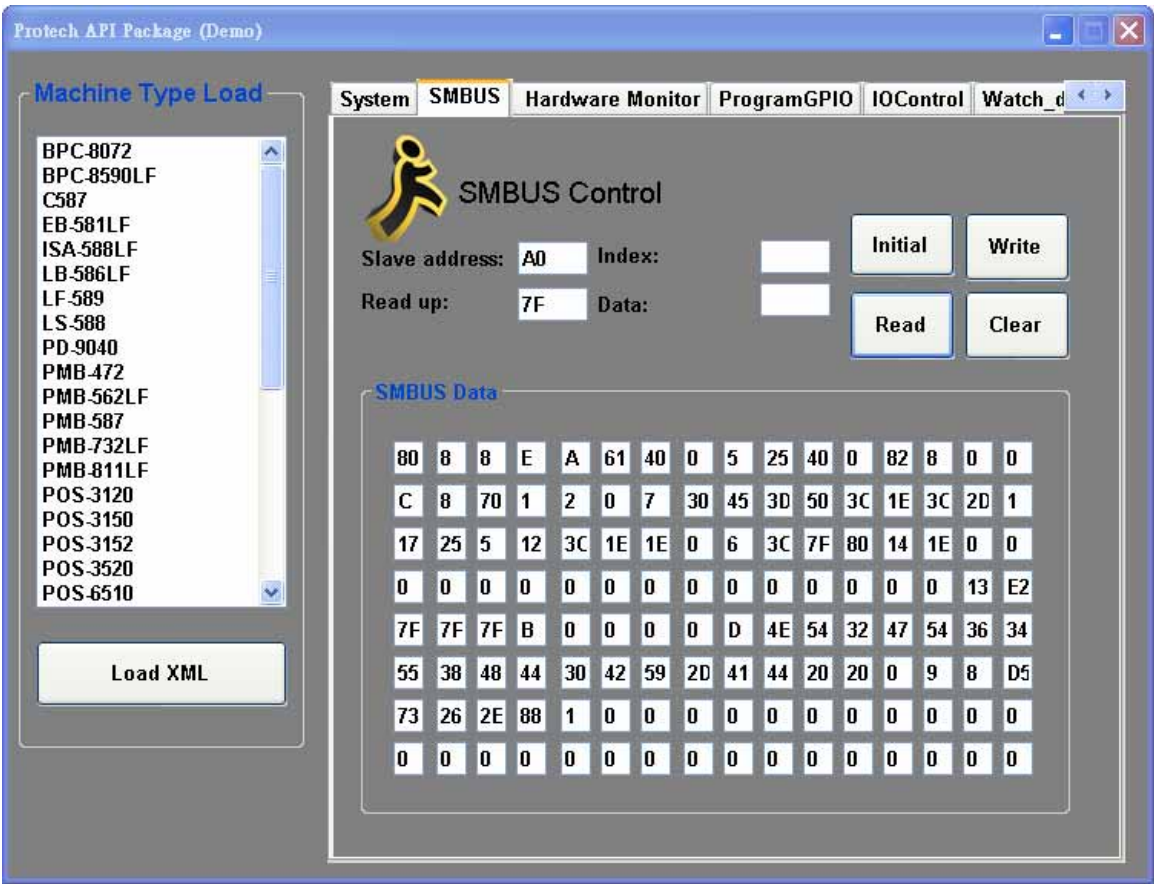
- ▶ **Set Timeout** Set the timeout for the watchdog. The maximum timeout value is 255 seconds or minutes.

Watch Dog Control

- ▶ **Timeout Value** Simulation timer of the API program, the running watchdog timeout will be displayed (in seconds). It is not as accurate as a hardware watchdog clock.
- ▶ **[START]** Tap to start the watchdog timer. Meanwhile the **[REFRESH]** and **[STOP]** buttons will be enabled.
- ▶ **[STOP]** Tap to stop the watchdog timer.
- ▶ **[REFRESH]** Tap to restart the watchdog timer.

Section 5 SMBUS

Users are able to test peripheral devices through the SMBus controller under this tab.



[Initial]

Tap to initialize the SMBus API program.

Slave Address

Set the SMBus position (in hex) to be read or written.

► To read data:

► To write data:

Read up

Set the maximum amount (in hex) of data to be read.

Index

Set the index position (in hex) for writing data.

Data

Set data (in hex) to be written.

[Read]

Tap to read data to the text boxes below.

[Write]

Tap to write data to the text boxes below.

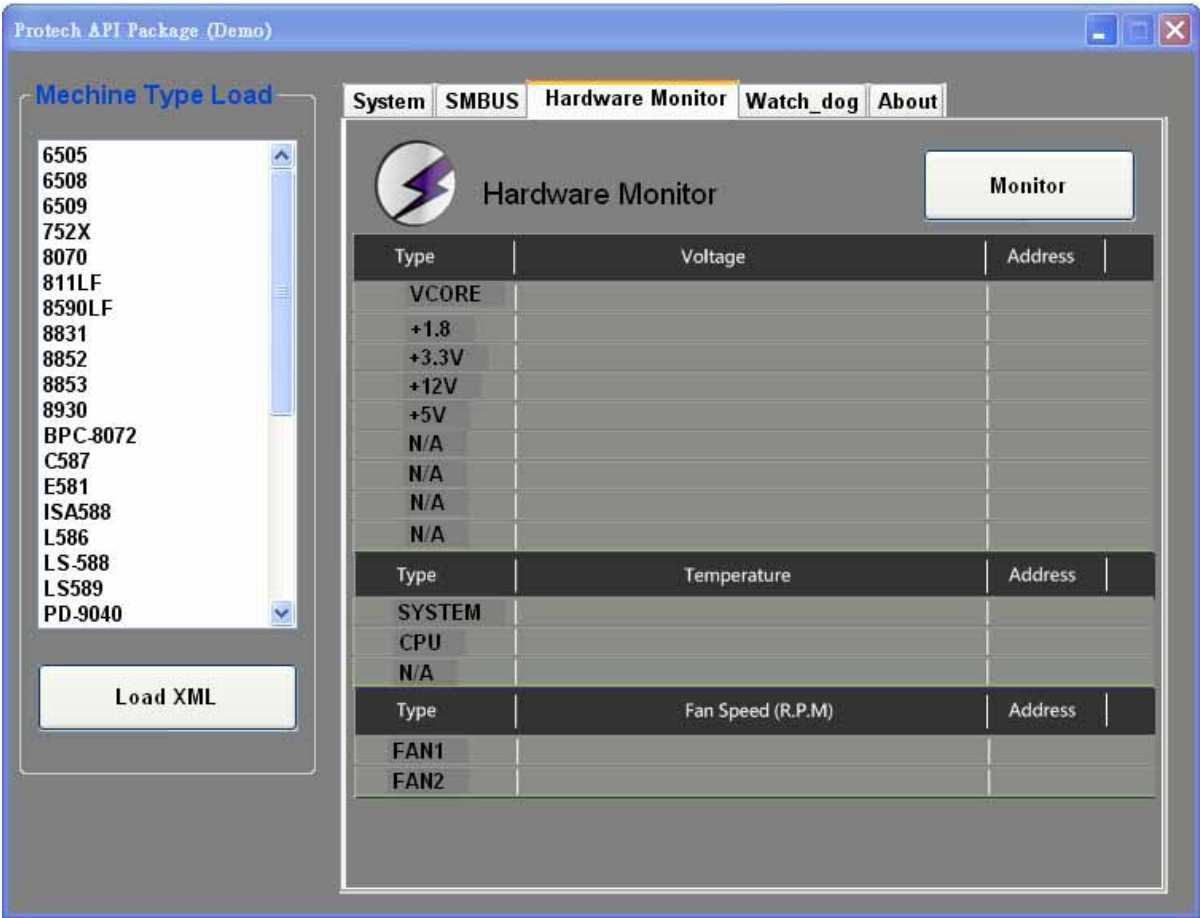
SMBUS Data

Data being read or written will be displayed in the text boxes below, after [Read] or [Write] is tapped.

[Clear]

Tap to clear all the text boxes under **SMBUS Data** ready for another entry.

Section 6 Hardware Monitor

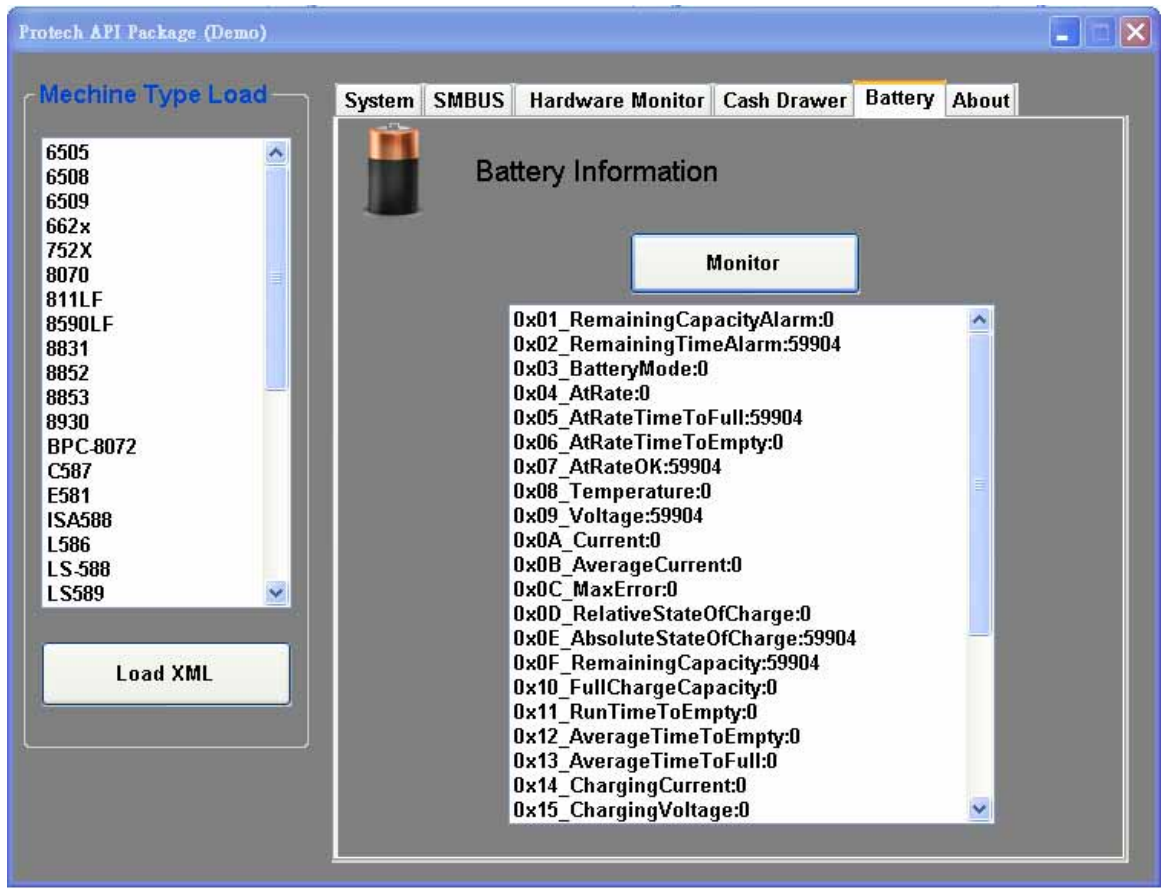


[Monitor]

Tap to get the hardware monitoring values, such as the voltages, temperatures, and fan speeds (rpm).


It is machine type dependent.

Section 7 Battery

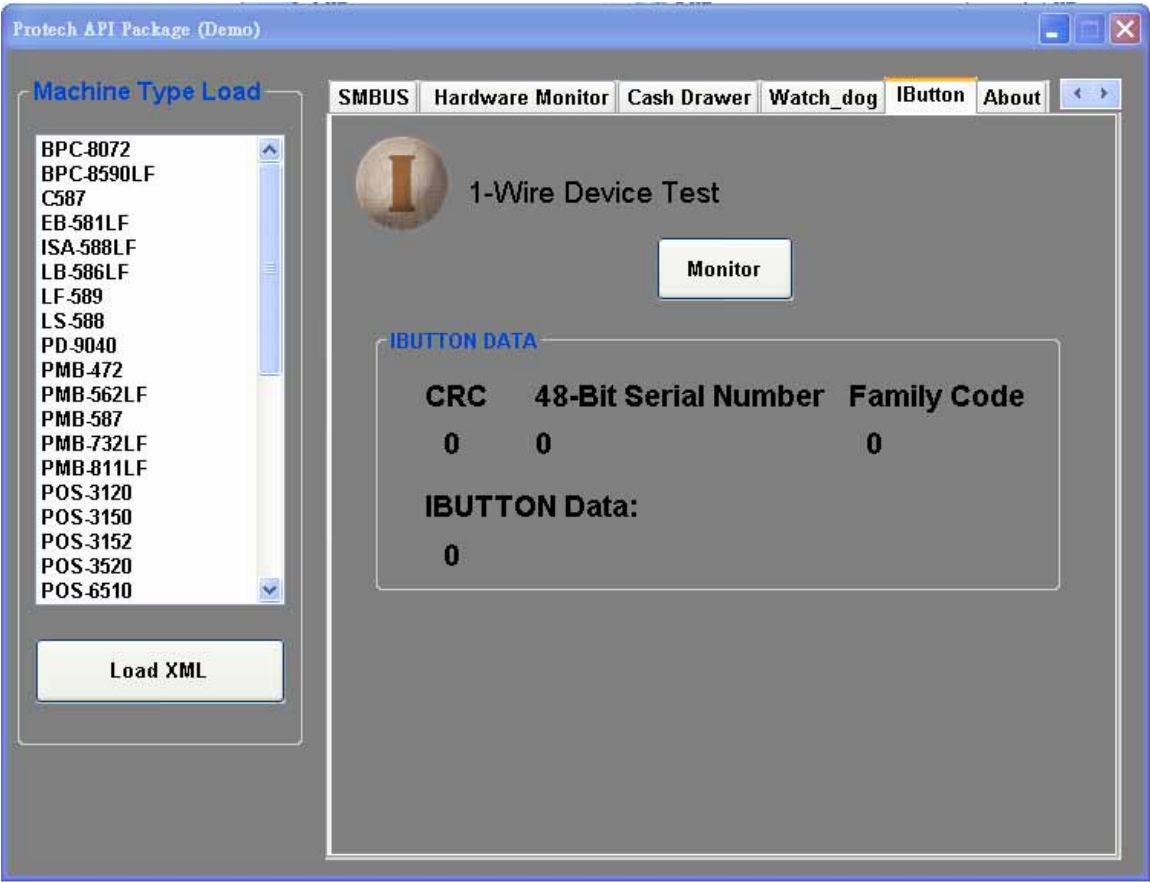


[Monitor]

Tap to get the UPS values.

 It is machine type dependent.

Section 8 I-Button



[Monitor]
Tap to get the i-Button data that will be displayed below the **IBUTTON DATA** field.

Chapter 4 Program Developing

In this Chapter, you will learn essential functions when developing the program.

Sections included:

● Section 1 API Function	4-2
● Section 2 Digital IO Function	4-3
● Section 3 GPIO Function	4-5
● Section 4 Cash Drawer Function	4-6
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● Section 9 I-Button Function	4-18

Section 1 API Function

The API program-related sample programs, developed in VB.Net and C#, are provided for easy use of the API Package. Refer to the main API functions listed as below.

API Function		DLL	
Digital IO	Digital_Initial Digital_Set Digital_Get	multilangXML.dll	Digital.dll
GPIO (IO)	GPIO_Initial GPIO_SetPort GPIO_Set GPIO_Get		GPIO.dll
Cash Drawer	CashDrawerOpen GetCashDrawerStatus		CashDrawer.dll
Watchdog (WD)	Watchdog_Set Watchdog_Stop Watchdog_SetMinSec Watchdog_Recount		WatchDog.dll
Hardware Monitor	HMWVoltage_Get HWMtTemperature_Get HWMFanSpeed_Get		Hardware Montior.dll
SMBUS	SMBUS_Initialization SMBUS_Write SMBUS_Read		SM_Control.dll

Section 2 Digital IO Function


Digital_Initial

```
bool Digital_Initial ( ) ;
```

Purpose Initialize Digital API Package.

Value None

Return True (1) on success, False (0) on failure

 Before using the API Package, this function should be called to pass XML variables to the DLL.

Digital_Set

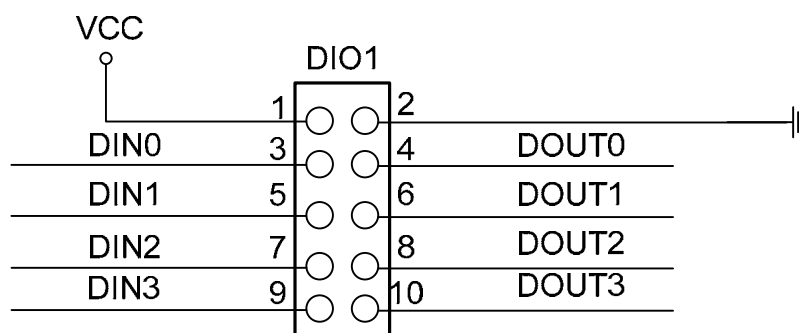
```
bool Digital_Set (short hex_value);
```

Purpose Set the digital logic state.

Value hex_value

Return True (1) on success, False (0) on failure

For a 4in/ 4out type, as illustrated below:



The 4-bit (bit0 ~ bit3) binary value represents the digital output signal.
The binary variable is defined as High (1) and Low (0).

```
Example      Digital_Set(0x01);      // Set DOUT0 as High

              Digital_Set(0x09);      // 1001, DOUT3 and DOUT0 are High;
                                      DOUT2 and DOUT1 are low
```

Digital_Get

short Digital_Get (void);

Purpose Get the digital input signal.

Value None

Return Digital input pin logic state

Example Short data;
 data = Digital_Get(); // DIN data, High/ Low input status

Section 3 GPIO Function

GPIO_Initial

bool GPIO_Initial (void);

Purpose Initialize the GPIO API Package.

Value None

Return True (1) on success, False (0) on failure

 Before using the API Package, this function should be called.

GPIO_Set

bool GPIO_Set (long dout_value)

Purpose Set the GPIO logic state.

Value dout_value (in hex)

Return True (1) on success, False (0) on failure

GPIO_Get

long GPIO_Get ()

Purpose Get the GPIO input signal.

Value None

Return GPIO input pin logic state

 Make sure the GPIO pin is set as input.

GPIO_Setport

bool GPIO_SetPort (long Directvalue)

Purpose Set the GPIO pin as input/ output.

Value DirectValue (in hex)

Return True (1) on success, False (0) on failure

For an 8in/ 8out type of Protech products, the binary variable is defined as Output (1) and Input (0).

The 8-bit (bit0 ~ bit7) binary value represents each GPIO Pin.

Example GPIO_Set(0x11); // 00010001, GPIO4 and GPIO0 are set to Output; the others are Input

Section 4 Cash Drawer Function

CashDrawerOpen

```
bool CashDrawerOpen (short num_drawer);
```

Purpose Open the cash drawer API.

Value num_drawer = 1 (Open the Cash Drawer1)
2 (Open the Cash Drawer2)

Return True (1) on success, False (0) on failure

Example CashDrawerOpen(0x01); // Open the Cash Drawer1

GetCashDrawerStatus

```
bool GetCashDrawerStatus (short num_drawer);
```

Purpose Get the cash drawer status.

Value num_drawer = 1 (Get the Cash Drawer1 status)
2 (Get the Cash Drawer2 status)

Return True (1) on success, False (0) on failure

Example Short data;
data= GetCashDrawerStatus(0x01); // Get the Cash Drawer1 status
if (data)
MsgBox("open1"); // Cash Drawer1 status "Open"
Else
MsgBox("close1"); // Cash Drawer1 status "Close"
Endif

Section 5 Watch Dog Function

Watchdog_Set

bool Watchdog_Set (int value)

Purpose Set the timeout for the watchdog timer.
Value value = 0 ~ 255
Return True (1) on success, False (0) on failure

Watchdog_SetMinSec

bool Watchdog_SetMinSec (int kind)

Purpose Set the unit of time as second/ minute.
Value kind = 1 (Measured in unit of second)
 2 (Measured in unit of minute)
Return True (1) on success, False (0) on failure

Watchdog_Stop

bool Watchdog_Stop (void)

Purpose Stop the watchdog timer.
Value None
Return True (1) on success, False (0) on failure

Watchdog_Recount

bool Watchdog_Recount (void)

Purpose Restart the watchdog timer.
Value None
Return True (1) on success, False (0) on failure

Section 6 Hardware Monitor Function

HMWVoltage_Get

float HMWVoltage_Get (short VoltType)

Purpose Get the hardware monitoring voltage value.

Value	VoltType	W83627HF	W83627EHF	SMSC3114	W83627UHG
	0x01	VCoreA	CPU VCore	N/A	VCore
	0x02	VCoreB	VIN0	+1.5V	VIN0
	0x03	+3.3VIN	AVCC	N/A	AVCC
	0x04	+5VIN	+3VCC	+5VIN	5VCC
	0x05	+12VIN	VIN1	+12V	VIN1
	0x06	-12VIN	VIN2	N/A	VIN2
	0x07	-5VIN	VIN3	N/A	N/A

Return Float type data on voltage value

HMWTemperature_Get

float HMWTemperature_Get (short TempType)

Purpose Get the hardware monitoring temperature value.

Value	TempType	W83627HF	W83627EHF	SMSC3114	W83627UHG
	0x01	CPU temperature	System temperature	CPU temperature	CPU temperature
	0x02	N/A	CPU2 temperature	N/A	N/A
	0x03	N/A	N/A	N/A	N/A

Return Float type data on temperature value

HMWFanSpeed_Get

float HMWFanSpeed_Get (short FanType)

Purpose Get the hardware monitoring fan speed value.

Value	FanType	W83627HF	W83627EHF	SMSC3114	W83627UHG
	0x01	Fan1	SysFanIN	FAN1	FAN1
	0x02	Fan2	CPUFANIN	FAN2	FAN2
	0x03	N/A	AUXFANIN	N/A	N/A

Return Float type data on fan speed value (rpm)

Section 7 SMBUS Function

SMBUS_Initialization

bool SMBUS_Initialization (int Device)

Purpose Initialize the SMBus API program and set the SMBus device address.
Value None
Return True (1) on success, False (0) on failure

SMBUS_Read

int SMBUS_Read (int Index)

Purpose Read the SMBus data.
Value Index (SMBus address to be read)
Return A byte Array representing the data

SMBUS_Write

bool SMBUS_Write (int Index, int data)

Purpose Write data into the SMBus.
Value Index (SMBus address to be written)
 Data (Data to be written)
Return True (1) on success, False (0) on failure

Section 8 UPS Function

Initialization

bool SMBUS_Initialization (int Decive)

Value Device = 0x16 (The bq20z90/bq20z95 SBS Device Address)
Return True (1) on success, False (0) on failure

RemainingCapacityAlarm

uint RemainingCapacityAlarm()

Value None
Return Unsigned int value with a range of 0 to 65535

RemainingTimeAlarm

uint RemainingTimeAlarm()

Value None
Return Unsigned int value with a range of 0 to 65535

BatteryMode

byte BatteryMode()

Value None
Return Hex value with a range of 0 to 0xe383

AtRate

int AtRate()

Value None
Return Signed int value with a range of -32768 to 32767

AtRateTimeToFull**uint AtRateTimeToFull()**

Value None

Return Unsigned int value with a range of 0 to 65534

AtRateTimeToEmpty**uint AtRateTimeToEmpty()**

Value None

Return Unsigned int value with a range of 0 to 65534

AtRateOK**uint AtRateOK()**

Value None

Return Unsigned int value with a range of 0 to 65535

Temperature**uint Temperature()**

Value None

Return Unsigned int value with a range of 0 to 65535

Voltage**uint Voltage()**

Value None

Return Unsigned int value with a range of 0 to 65535

Current

int Current()

Value None

Return Signed int value with a range of -32768 to 32767

AverageCurrent

int AverageCurrent()

Value None

Return Signed int value with a range of -32768 to 32767

MaxError

uint MaxError()

Value None

Return Unsigned int value with a range of 0 to 100

RelativeStateOfCharge

uint RelativeStateOfCharge()

Value None

Return Unsigned int value with a range of 0 to 100

AbsoluteStateOfCharge

uint AbsoluteStateOfCharge()

Value None

Return Unsigned int value with a range of 0 to 100

RemainingCapacity**uint RemainingCapacity()**

Value None

Return Unsigned int value with a range of 0 to 65535

FullChargeCapacity**uint FullChargeCapacity()**

Value None

Return Unsigned int value with a range of 0 to 65535

RunTimeToEmpty**uint RunTimeToEmpty()**

Value None

Return Unsigned int value with a range of 0 to 65534

AverageTimeToEmpty**uint AverageTimeToEmpty()**

Value None

Return Unsigned int value with a range of 0 to 65534

AverageTimeToFull**uint AverageTimeToFull()**

Value None

Return Unsigned int value with a range of 0 to 65534

ChargingCurrent

uint ChargingCurrent()

Value None

Return Unsigned int value with a range of 0 to 65534

ChargingVoltage

uint ChargingVoltage()

Value None

Return Unsigned int value with a range of 0 to 65534

BatteryStatus

uint BatteryStatus()

Value None

Return Unsigned int value with a range of 0x0000 to 0xdbff

CycleCount

uint CycleCount()

Value None

Return Unsigned int value with a range of 0 to 65535

DesignCapacity

uint DesignCapacity()

Value None

Return Unsigned int value with a range of 0 to 65535

DesignVoltage**uint DesignVoltage()**

Value None

Return Unsigned int value with a range of 0 to 65535

SpecificationInfo**byte SpecificationInfo()**

Value None

Return Hex value with a range of 0 to 0xFFFF

CellBoltage01**uint CellBoltage01()**

Value None

Return Unsigned int value with a range of 0 to 65535

CellBoltage02**uint CellBoltage02()**

Value None

Return Unsigned int value with a range of 0 to 65535

CellBoltage03**uint CellBoltage03()**

Value None

Return Unsigned int value with a range of 0 to 65535

CellBoltage04**uint CellBoltage04()**

Value None

Return Unsigned int value with a range of 0 to 65535

SBS Command Values

Name	Format	Size in Bytes	Min Value	Max Value	Default Value	Unit
RemainingCapacityAlarm	unsigned int	2	0	65535	300	mAh or 10mWh
RemainingTimeAlarm	unsigned int	2	0	65535	10	min
BatteryMode	hex	2	0x0000	0xe383	—	
AtRate	signed int	2	-32768	32767	—	mA or 10mW
AtRateTimeToFull	unsigned int	2	0	65534	—	min
AtRateTimeToEmpty	unsigned int	2	0	65534	—	min
AtRateOK	unsigned int	2	0	65535	—	
Temperature	unsigned int	2	0	65535	—	0.1 K
Voltage	unsigned int	2	0	65535	—	mV
Current	signed int	2	-32768	32767	—	mA
AverageCurrent	signed int	2	-32768	32767	—	mA
MaxError	unsigned int	1	0	100	—	%
RelativeStateOfCharge	unsigned int	1	0	100	—	%
AbsoluteStateOfCharge	unsigned int	1	0	100+	—	%
RemainingCapacity	unsigned int	2	0	65535	—	mAh or 10mWh
FullChargeCapacity	unsigned int	2	0	65535	—	mAh or 10mWh

(continued)

Name	Format	Size in Bytes	Min Value	Max Value	Default Value	Unit
RunTimeToEmpty	unsigned int	2	0	65534	—	min
AverageTimeToEmpty	unsigned int	2	0	65534	—	min
AverageTimeToFull	unsigned int	2	0	65534	—	min
ChargingCurrent	unsigned int	2	0	65534	—	mA
ChargingVoltage	unsigned int	2	0	65534	—	mV
BatteryStatus	unsigned int	2	0x0000	0xdbff	—	
CycleCount	unsigned int	2	0	65535	—	
DesignCapacity	unsigned int	2	0	65535	4400	mAh or 10mWh
DesignVoltage	unsigned int	2	0	65535	14400	mV
SpecificationInfo	hex	2	0x0000	0xffff	0x0031	
CellVoltage4	unsigned int	2	0	65535	—	mV
CellVoltage3	unsigned int	2	0	65535	—	mV
CellVoltage2	unsigned int	2	0	65535	—	mV
CellVoltage1	unsigned int	2	0	65535	—	mV

Section 9 I-Button Function

Decode_Ibutton_Process

bool Decode_Ibutton_Process(short[] **buffer)**

Purpose Get the i-Button data.

Value Buffer = i-Button read will sent to this buffer

Return True (1) on success, False (0) on failure

Appendix A FAQ

In this Chapter, frequently asked questions accompanying the API Package will be clarified.

Sections included:

- Section 1 Cannot Open API Program A-2
- Section 2 Cannot Make Sure XML File Correct A-2
- Section 3 Cannot Find Functions in Support List A-3
- Section 4 Cannot Run Self-developed A-3
- Section 5 Cannot Use Demo Project A-3
- Section 6 Differences between Digital IO and GPIO A-3

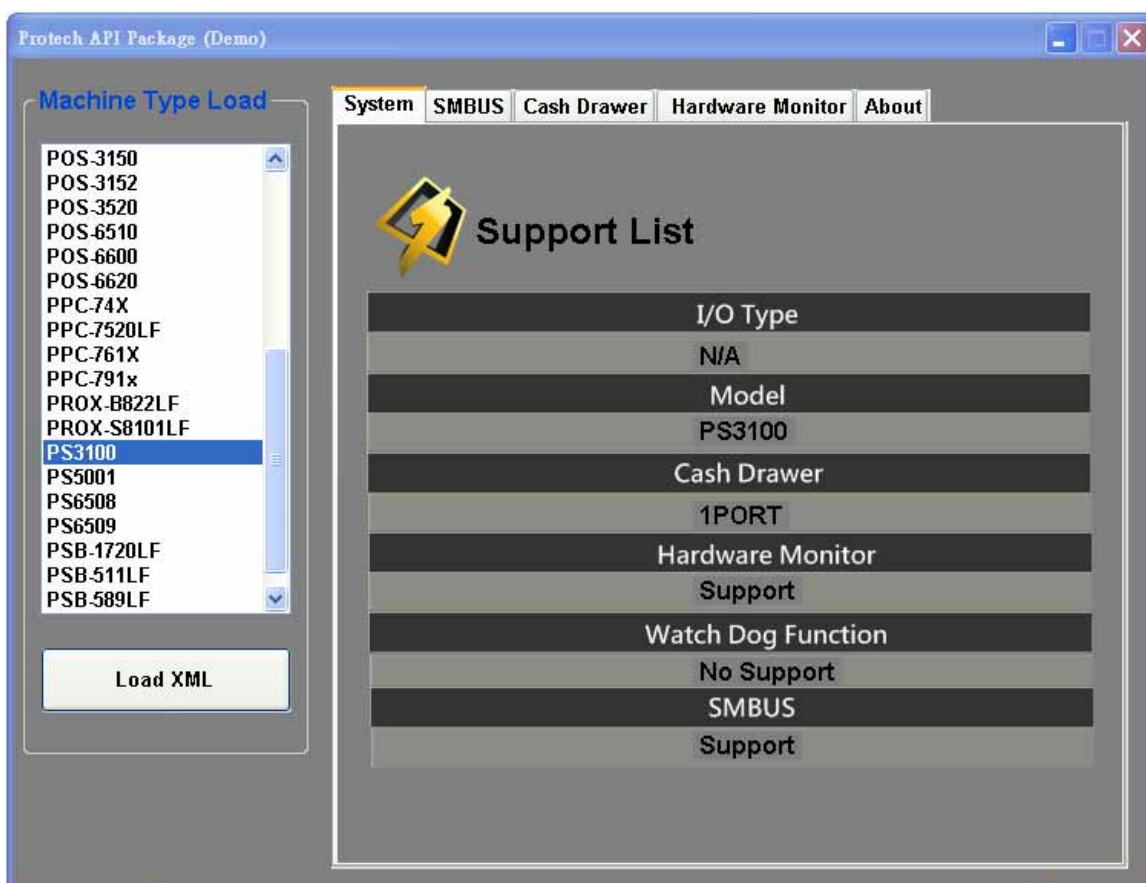
Section 1 Cannot Open API Program


Answer: There are two possible reasons:

- (1) .Net framework 2.0 or above is not installed on the operating system yet.
- (2) Lack of an XML file for the API Package.

Section 2 Cannot Make Sure XML File Correct or Not

Answer: After opening the API program, you can verify whether all functions for this model are presented in the Support List on the **System** tab.



 The Initial.xml file in the ProxAPI standard folder is required to be replaced when using different machine type.

For example, if the PS3100 is desired, replace the XML file by one of the following:

- 1) Manually replace the XML file, by overwriting the old Initial.xml (ProxAPI standard\) with the new one (ProxAPI standard\XML Files\PS3100\Initial.xml). Then verify it in the API program.
- 2) In API program, select PS3100 from the “Machine Type Load” list on the left pane, and then tap **[Load XML]** to have the program replace the Initial.xml automatically.

Section 3 Cannot Find Functions in Support List

Answer: Functions displayed in the Support List are machine type dependent. Take PS3100 for example, the I/O Type field is marked with “N/A” in the Support List and you will be unable to find the **IO Control** tab as the PS3100 does not support Digital I/O.

Section 4 Cannot Run Self-developed Program

Answer: Make sure that all the API Package files are placed in your working directory and all links are already set. Meanwhile, the Initial.xml file has to be in place as well for the functions to work correctly.

Section 5 Cannot Use Demo Project

Answer: When using the Demo Project provided by Protech, you should make sure the Initial.xml file included in the API package corresponds to your developing machine type, to secure the link between files.

Section 6 Differences between Digital IO and GPIO

Answer: Each GPIO pin can be configured to be input or output, while Digital IO cannot. Therefore, you can change the GPIO pin direction from input to output, and vice versa.

By default, a 4in/ 4out type will be provided for developing applications. Note that these changes will be overwritten with default values after restarting the machine.

If the machine type supports GPIO, the additional **Program GPIO** tab will be displayed in the API program.